



Algorithms: Design
and Analysis, Part II

Minimum Spanning Trees

Application to
Clustering

Clustering

[aka “unsupervised learning”]

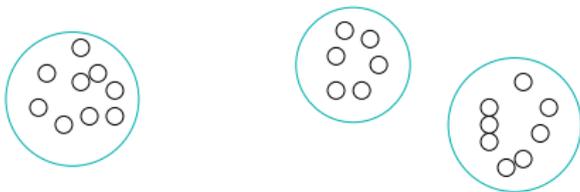
Informal goal: Given n “points” [Web pages, images, genome fragments, etc.] classify into “coherent groups”.

Assumptions: (1) As input, given a (dis)similarity measure — a distance $d(p, q)$ between each point pair.

(2) Symmetric [i.e., $d(p, q) = d(q, p)$]

Examples: Euclidean distance, genome similarity, etc.

Goal: Same cluster \iff “nearby”



Max-Spacing k -Clusterings

Assume: We know $k := \#$ of clusters desired. [In practice, can experiment with a range of values]

Call points p & q separated if they're assigned to different clusters.

Definition: The spacing of a k -clustering is $\min_{\text{separated } p, q} d(p, q)$.
(The bigger the better)

Problem statement: Given a distance measure d and k , compute the k -clustering with maximum spacing.

A Greedy Algorithm

- Initially, each point in a separate cluster
- Repeat until only k clusters:
 - Let p, q = closest pair of separated points (determines the current spacing)
 - Merge the clusters containing p & q into a single cluster.

Note: Just like Kruskal's MST algorithm, but stopped early.

- Points \leftrightarrow vertices, distances \leftrightarrow edge costs, point pairs \leftrightarrow edges.
- \Rightarrow Called single-link clustering

