



# Huffman Codes

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## Correctness Proof

Algorithms: Design  
and Analysis, Part II

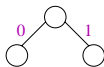
# Correctness of Huffman's Algorithm

**Theorem:** [Huffman 52] Huffman's algorithm computes a binary tree (with leaves  $\leftrightarrow$  symbols of  $\Sigma$ ) that minimizes the average encoding length

$$L(T) = \sum_{i \in \Sigma} p_i [\text{depth of leaf } i \text{ in } T].$$

**Proof:** By induction on  $n = |\Sigma|$ . (Can assume  $n \geq 2$ .)

**Base case:** When  $n = 2$ , algorithm outputs the optimal tree.  
(Needs 1 bit per symbol)



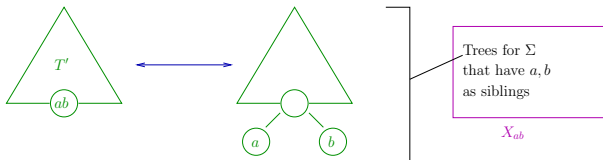
**Inductive step:** Fix input with  $n = |\Sigma| > 2$ .

**By inductive hypothesis:** Algorithm solves smaller subproblems (for  $\Sigma'$ ) optimally.

# Inductive Step

Let  $\Sigma' = \Sigma$  with  $a, b$  (symbols with smallest frequencies) replaced by meta-symbol  $ab$ . Define  $p_{ab} = p_a + p_b$ .

**Recall:** Exact correspondence between:



**Important:** For every such pair  $T'$  and  $T$ ,  $L(T) - L(T')$  is (after cancellation)

$$p_a [a's \text{ depth in } T] + p_b [b's \text{ depth in } T] - p_{ab} [ab's \text{ depth in } T'] =$$

Each is one more than

$$= p_a(d+1) + p_b(d+1) - (p_a + p_b)d = p_a + p_b, \text{ Independent of } T, T'!$$

# Proof of Theorem

**Inductive hypothesis:** Huffman's algorithm computes a tree  $\hat{T}'$  that minimizes  $L(T')$  for  $\Sigma'$ .

**Upshot of last slide:** Corresponding tree  $\hat{T}$  minimizes  $L(T)$  for  $\Sigma$  over all trees in  $X_{ab}$  (i.e., where  $a$  &  $b$  are siblings)

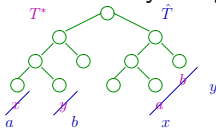
**Key lemma:** [Completes proof of theorem] There is an optimal tree (for  $\Sigma$ ) in  $X_{ab}$ . [i.e.,  $a$  &  $b$  were “safe” to merge]

**Intuition:** Can make an optimal tree better by pushing  $a$  &  $b$  as deep as possible (since  $a, b$  have smallest frequencies).

# Proof of Key Lemma

By exchange argument. Let  $T^*$  be any tree that minimizes  $L(T)$  for  $\Sigma$ . Let  $x, y$  be siblings at the deepest level of  $T^*$ .

**The exchange:** Obtain  $\hat{T}$  from  $T^*$  by swapping  $a \leftrightarrow x$ ,  $b \leftrightarrow y$



**Note:**  $\hat{T} \in X_{ab}$  (by choice of  $x, y$ ).

**To finish:** Will show that  $L(\hat{T}) \leq L(T^*)$

$\Rightarrow \hat{T}$  also optimal, completes proof]

**Reason:**

$$\begin{aligned}
 L(T^*) - L(\hat{T}) &= (p_x - p_a) \text{ [x's depth in } T^* - a\text{'s depth in } T^*] \\
 &+ (p_y - p_b) \text{ [y's depth in } T^* - b\text{'s depth in } T^*] \\
 &\geq 0 \quad \text{QED!}
 \end{aligned}$$

$\geq 0$  since  $a, b$  have smallest frequencies

$\geq 0$  by choice of  $x, y$

# Notes on Running Time

**Naive implementation:**  $O(n^2)$  time, where  $n = |\Sigma|$ .

**Speed ups:** - Use a heap! [to perform repeated minimum computations]

- Use keys = frequencies

- After extracting the two smallest-frequency symbols, re-Insert the new meta-symbol [new key = sum of the 2 old ones]

⇒ Iterative,  $O(n \log n)$  implementation.

**Even faster:** (Non-trivial exercise) Sorting +  $O(n)$  additional work.

- Manage (meta-)symbols using two queues.