



Algorithms: Design  
and Analysis, Part II

# Local Search

---

## The Maximum Cut Problem

# The Maximum Cut Problem

**Input:** An undirected graph  $G = (V, E)$ .

**Goal:** A cut  $(A, B)$  – a partition of  $V$  into two non-empty sets – that maximizes the number of crossing edges.

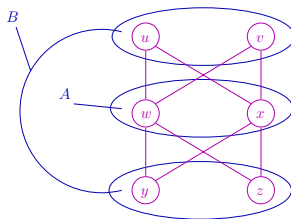
**Sad fact:** NP-complete.

**Computationally tractable special case:** Bipartite graphs (i.e., where there is a cut such that all edges are crossing)

**Exercise:** Solve in linear time via breadth-first search

# Quiz

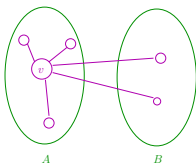
**Question:** What is the value of a maximum cut in the following graph?



- A) 4
- B) 6
- C) 8
- D) 10

# A Local Search Algorithm

**Notation:** For a cut  $(A, B)$  and a vertex  $v$ , define  
 $c_v(A, B) = \#$  of edges incident on  $v$  that cross  $(A, B)$   
 $d_v(A, B) = \#$  of edges incident on  $v$  that don't cross  $(A, B)$



**Local search algorithm:**

- (1) Let  $(A, B)$  be an arbitrary cut of  $G$ .
- (2) While there is a vertex  $v$  with  $d_v(A, B) > c_v(A, B)$ :
  - Move  $v$  to other side of the cut

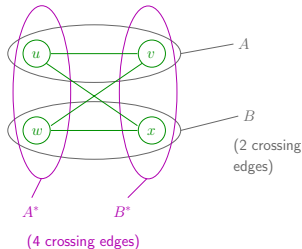
[key point: increases number of crossing edges by  $d_v(A, B) - c_v(A, B) > 0$ ]
- (3) Return final cut  $(A, B)$

**Note:** Terminates within  $\binom{n}{2}$  iterations [+ hence in polynomial time].

# Performance Guarantees

**Theorem:** This local search algorithm always outputs a cut in which the number of crossing edges is at least 50% of the maximum possible. (Even 50% of  $|E|$ )

**Tight example:**



**Cautionary point:** Expected number of crossing edges of a random cut already is  $\frac{1}{2}|E|$ .

**Proof:** Consider a random cut  $(A, B)$ . For edge  $e \in E$ , define

$$X_e = \begin{cases} 1 & \text{if } e \text{ crosses } (A, B) \\ 0 & \text{otherwise} \end{cases} \quad . \text{ We have } E[X_e] = \Pr[X_e = 1] = 1/2.$$

So  $E[\# \text{ crossing edges}] = E[\sum_e X_e] = \sum_e E[X_e] = |E|/2$ . QED

# Proof of Performance Guarantee

Let  $(A, B)$  be a locally optimal cut. Then, for every vertex  $v$ ,  $d_v(A, B) \leq c_v(A, B)$ . Summing over all  $v \in V$ :

$$\sum_{v \in V} d_v(A, B) \leq \sum_{v \in V} c_v(A, B)$$

counts each non-crossing edge twice      counts each crossing edge twice

So:

$$2 \cdot [\# \text{ of non-crossing edges}] \leq 2 \cdot [\# \text{ of crossing edges}]$$

$$2 \cdot |E| \leq 4 \cdot [\# \text{ of crossing edges}]$$

$$\# \text{ of crossing edges} \geq \frac{1}{2}|E| \quad \text{QED!}$$

# The Weighted Maximum Cut Problem

**Generalization:** Each edge  $e \in E$  has a nonnegative weight  $w_e$ , want to maximize total weight of crossing edges.

## Notes:

- (1) Local search still well defined
- (2) Performance guarantee of 50% still holds for locally optimal cuts [you check!] (also for a random cut)
- (3) No longer guaranteed to converge in polynomial time  
[non-trivial exercise]