



Algorithms: Design  
and Analysis, Part II

# Minimum Spanning Trees

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Kruskal's MST  
Algorithm

# MST Review

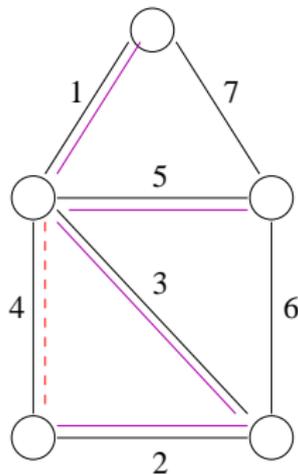
**Input:** Undirected graph  $G = (V, E)$ , edge costs  $c_e$ .

**Output:** Min-cost spanning tree (no cycles, connected).

**Assumptions:**  $G$  is connected, distinct edge costs.

**Cut Property:** If  $e$  is the cheapest edge crossing some cut  $(A, B)$ , then  $e$  belongs to the MST.

# Example



# Kruskal's MST Algorithm

- Sort edges in order of increasing cost  
[Rename edges  $1, 2, \dots, m$  so that  $c_1 < c_2 < \dots < c_m$ ]
- $T = \emptyset$
- For  $i = 1$  to  $m$ 
  - If  $T \cup \{i\}$  has no cycles
  - Add  $i$  to  $T$
- Return  $T$