



Design and Analysis  
of Algorithms I

# QuickSort

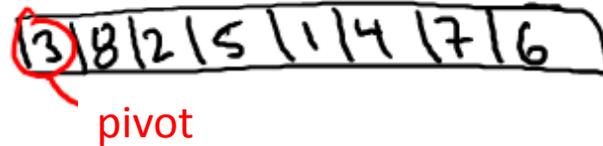
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## The Partition Subroutine

# Partitioning Around a Pivot

Key Idea : partition array around a pivot element.

-Pick element of array



-Rearrange array so that

-Left of pivot => less than pivot

-Right of pivot => greater than pivot



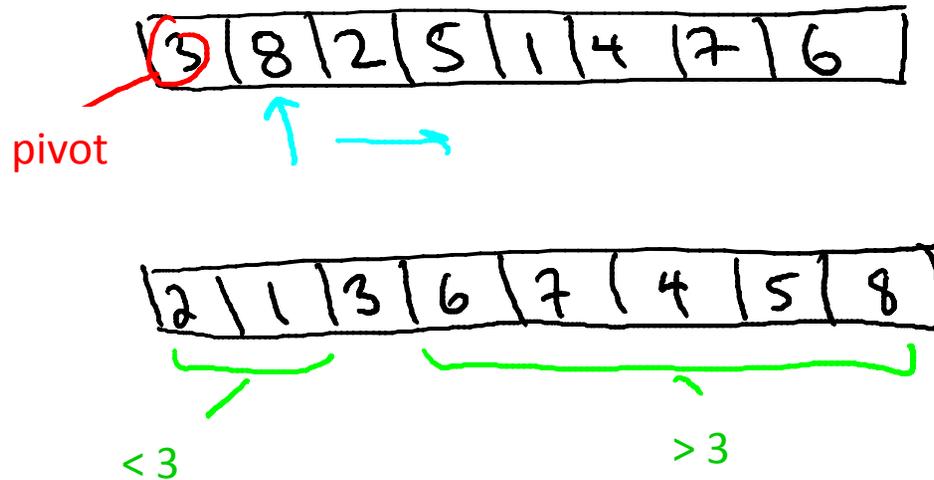
Note : puts pivot in its “rightful position”.

# Two Cool Facts About Partition

1. Linear  $O(n)$  time, no extra memory  
[see next video]
2. Reduces problem size

# The Easy Way Out

Note : Using  $O(n)$  extra memory, easy to partition around pivot in  $O(n)$  time.

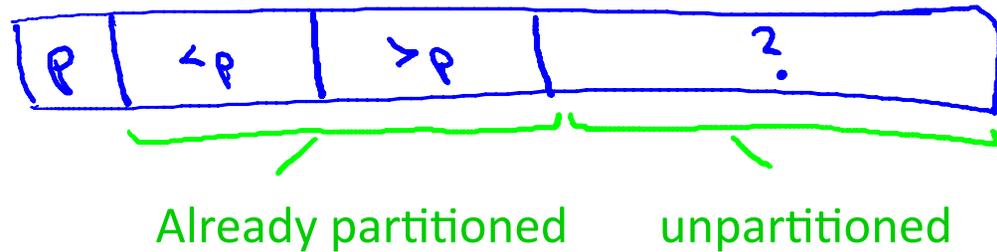


# In-Place Implementation

Assume : pivot = 1<sup>st</sup> element of array

[ if not, swap pivot  $\leftrightarrow$  1<sup>st</sup> element as preprocessing step ]

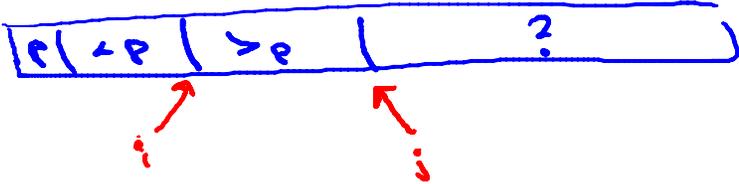
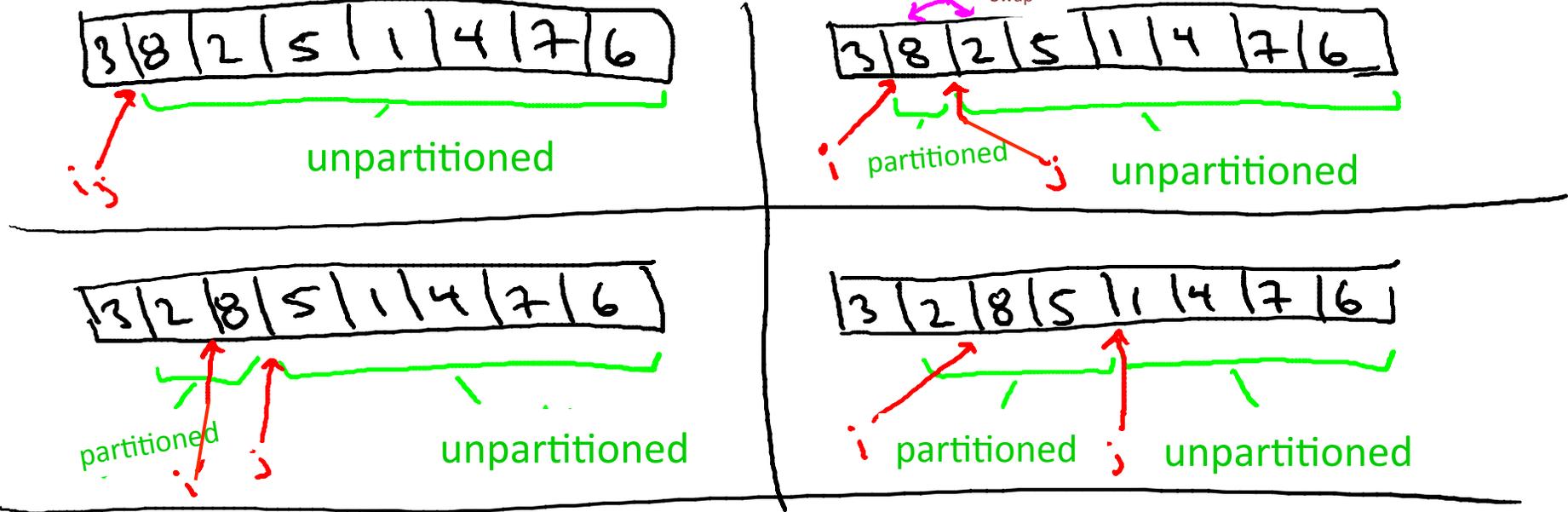
High – Level Idea :



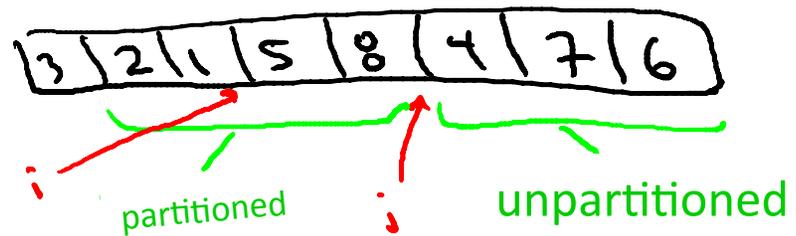
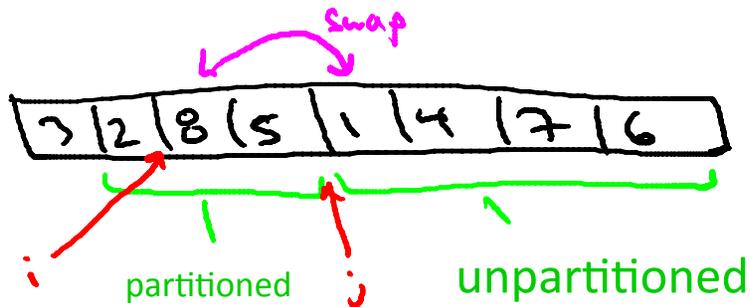
-Single scan through array

- invariant : everything looked at so far is partitioned

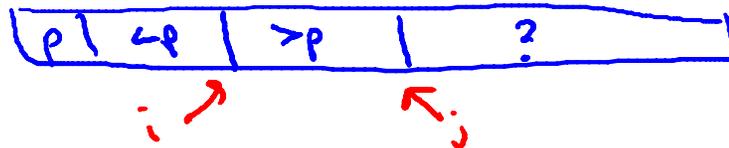
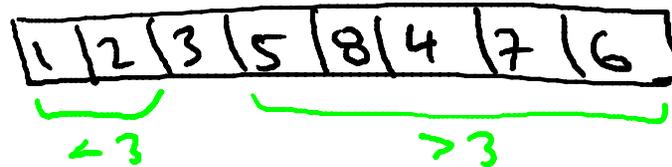
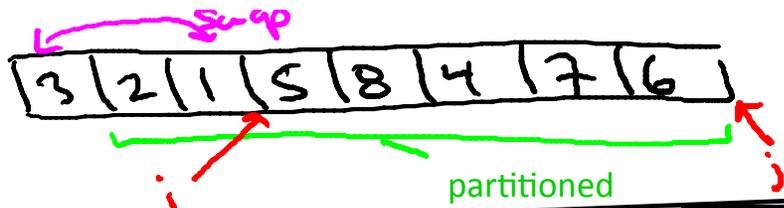
# Partition Example



# Partition Example (con'd)



Fast forwarding



# Pseudocode for Partition

Partition (A,l,r)

[ input corresponds to A[l...r]

- p := A[l]

- i := l+1

- for j=l+1 to r

- if A[j] < p

[if A[j] > p, do nothing ]

- swap A[j] and A[i]

- i := i+1

- swap A[l] and A[i-1]



# Running Time

Running time =  $O(n)$ , where  $n = r - l + 1$  is the length of the input (sub) array.

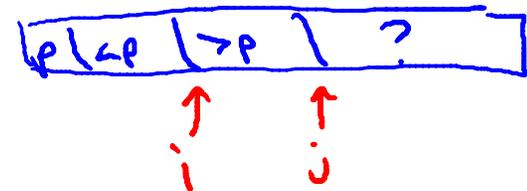
Reason :  $O(1)$  work per array entry.

Also : clearly works in place (repeated swaps)

# Correctness

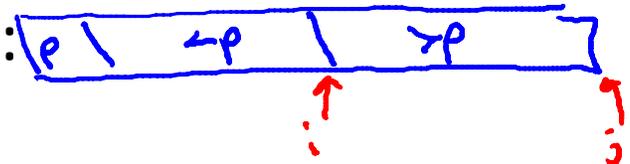
Claim : the for loop maintains the invariants :

1.  $A[l+1], \dots, A[i-1]$  are all less than the pivot
2.  $A[i], \dots, A[j-1]$  are all greater than pivot.



[ Exercise : check this, by induction. ]

Consequence : at end of for loop, have:



=> after final swap, array partitioned around pivot.

Q.E.D